

# **BOOK THREE SAMPLE**

by **Mark Kolb** and co-authored by Devon Kolb with generous family assistance.

In whispered inks, the crosswords grow,
Tile by tile the words unite,
New pathways in our minds they flow,
The puzzle's solved with bold delight.

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# INTRODUCTION TO BOOK THREE

Every Scrabble<sup>®</sup> tile set holds more than just points - it holds possibilities. And yet, for many, those 100 humble tiles live in the confines of the classic board and its rules.

"Beyond the Board" was born to change that.

This series of books is not about tossing out the rules; it's about rediscovering the power of the tiles through a new kind of structure - one that continues to spark imagination, learning, and connection in guided formats.

In this book (third of the series), your tiles meet a new kind of board: a page.

Each preprinted page invites you into a self-contained world where letters match, words emerge, and patterns surprise.

Whether you're uncovering hidden words, racing against a friend, or quietly working solo, each of the myriad challenges transforms your familiar set of tiles into a portal for focused fun, creative thinking, and linguistic play.

So, break free from that square frame and start your next wordy adventure. Open your box, dump the letters, turn the page, and explore new frontiers with your Scrabble<sup>®</sup> tiles.

TIP: Get some dry erase sheets and markers. To make any page reusable, cut out a page from this book and insert it within the sheet. Use the dry erase markers on the sheet, not the page.

### THE 40 GAMES

We've called the game set "SCRxBBLE". Here's a summary of the 40 unique, computergenerated games contained in this book, marked as SOLO - one player; DUO - two players; MULTI - multiple players.

SCRxBBLE Across	DUO F	form crosswords from preselected letters.
SCRxBBLE Alley	DUO	Two players complete to be first to build a contiguous alleyway
SCRXDDLE Alley	Doo	between players.
		Compete on a two-player battlefield with words where controlling
SCRxBBLE Battle	DUO	"no mans land" wins.
SCRxBBLE Blitz	SOLO	Use tiles to find all possible words hidden in sets of six letters.
OCICIDDEE DIVE	2020	Place 25 unique A-Z tiles into boxes and complete 50 words form
SCRxBBLE Boxes	SOLO	
SCRxBBLE By Numbers	,	paired bigrams.
SCICADDLE by Indinocis	SOLO	Use numeric clues to place tiles.
SCRxBBLE Clues	SOLO	Follow the clues to place 26 unique A-Z letters into grids and form
SCICADDEL CIUCS	SOLO	words.
		Compete to find hidden 3- to 5-letter words in a numbered grid
SCRxBBLE Cobble	MULTI	using only 26 A. 7 letter tiles
SCRxBBLE Complete	мін тт	using only 26 A-Z letter tiles.
SCRxBBLE Connections		Compete to complete words.
GOILLE GOILLECTOIL	SOLO	Connect isolated letters into crosswords.
SCRxBBLE Crosswords	SOLO	Fill in the missing letters crosswords.
SCRxBBLE Decoders	SOLO	Place designated tiles over bigrams to discover the mystery words.
SCRxBBLE Detective	SOLO	Let the emojis guide you in uncovering letters.
SCRxBBLE Dice	MULTI	Use dice to form words.
SCRxBBLE Factory	SOLO	Assemble lines of words using clues.
CCD DDIE C 16	COLO	A solo game where tiles are golf balls used to complete hidden
SCRxBBLE Golf	SOLO	words.
		Enter a labyrinth of passageways to build words and rescue
SCRxBBLE Labyrinth	SOLO	
		trapped letters.
SCRxBBLE Links		Place letters between rows of words to create new words.
SCRxBBLE Lost Letters	SOLO	Place lost letters into words using pattern matching.

SCRxBBLE Nexus	MULTI	Multiplayer dynamic word search.
SCRxBBLE Pairs	MULTI	Build mini crosswords at intersections.
SCRxBBLE Patterns	SOLO	Using clues, match tiles to create words.
SCRxBBLE Piles	SOLO	Add tiles to piles of letters to form words.
SCRxBBLE Pyramid	SOLO	Find five mystery words hidden in pyramids of bigrams.
		Using only 26 unique A-Z tiles, complete square 4-word
SCRxBBLE Quads	SOLO	
		crosswords.
SCRxBBLE Scratch	MULTI	Complete words in a variety of 16 thematic word lists.
CCD DDIE CL CA	0010	Using exactly 26 unique A-Z letters, complete a set of "holey"
SCRxBBLE Shuffle	SOLO	words.
SCRxBBLE Spaces	MULTI	Fill in the blank spaces to form words.
SCRxBBLE Spotters		Players compete to build, spot and capture words.
SCRxBBLE Stacks	DUO	One or two players stack letters onto bigrams to create words.
SCRxBBLE Steps	SOLO	Step through the clues one row at a time.
SCRxBBLE Stitch	SOLO	Players stitch together letters into words among grids with holes.
SCRxBBLE		Using literary and math clues, place preset tiles into grids to reveal
Sudoku/Kakuro	SOLO	
CCD vDDI E Taa Taa	DUO	mystery words.
SCRxBBLE Tac Toe	DUU	Two players compete to claim straight lines of adjacent territory Place designated tiles to find words hidden in a series of
SCRxBBLE Teasers	SOLO	Trace designated thes to find words induction a series of
	0000	brainteasers.
SCRxBBLE	MIIITI	Transform long words into crosswords with shorter words.
Transformers		
SCRxBBLE Unscramble	SOLO	Complete all the mystery words.
SCRxBBLE Word Search	MUTLI	Using word fragments for tile placement, search for hidden words
	MUILI	in adjacent letters.
SCRxBBLE Word	Place nine	e selected letters into a 3x3 "magic" square to reveal six SOLO
Squares Squares	1 Iacc IIIII	words.
SCRxBBLE Word	MULTI	
		Compete to make words from grids of random letters.
****		-

Book One has 20 new games (SCRxBBLE Across through Pairs). Book Two has more unique games (SCRxBBLE Patterns through WxRDS). This book contains challenges that are not found in the other books in the series.

Weaver

# **SCRxBBLE CLUES #1**

С	V	С	(7	) weather		
С	V	3	С	(8)	contains M	1
С	С	V	С	С	(8	) sightless
С	С	V	С	3	4	(15) contains K

Not Used:  $\boxed{\textbf{J}_{\mbox{\tiny s}}} \boxed{\textbf{Q}_{\mbox{\tiny s}}} \boxed{\textbf{U}_{\mbox{\tiny l}}} \boxed{\textbf{V}_{\mbox{\tiny l}}} \boxed{\textbf{W}_{\mbox{\tiny l}}} \boxed{\textbf{X}_{\mbox{\tiny s}}} \boxed{\textbf{Z}_{\mbox{\tiny lo}}}$ 

#### HOW TO PLAY SCRXBBLE CLUES

For each challenge, gather 26 A to Z tiles except those not used. Your mission is to place these lost letters into a grid to decode hidden words. Each row of the grid contains a hidden word (left to right).

Use the clues to place the letters and uncover the words. Place and rearrange Scrabble® tiles as needed until solved.

Letters do not repeat.

#### CLUES

[v] a vowel  $\mid$  [c] a consonant  $\mid$  [#] a letter with the specified value, for example, [3] can only be B, C, P or M. [v] can only be A, E, I, O or U.

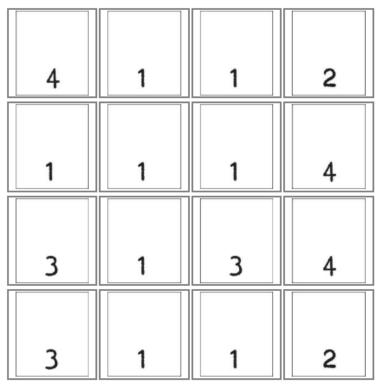
The number in brackets at the end of each row is very important. Ensure that the total value of letters matches that number.

#### Example



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### **SCRxBBLE BY NUMBERS**



Grab these tiles to place above ...



... using these clues ...

The  $2^{nd}$  column contains f I, f L, f O, f U,

The  $4^{th}$  column contains  $\mathbf{D}_{\!_{2}}$   $\mathbf{G}_{\!_{2}}$   $\mathbf{H}_{\!_{2}}$   $\mathbf{Y}_{\!_{2}}$ 

Corners contain B, D, G, W,

#### HOW TO PLAY SCRxBBLE BY NUMBERS

In each of these word deduction games, use the clues to determine the letters of each mystery words.

Match the numbers to the letter value of the tiles.

Place your tiles onto the grid.

Decode each of the 4-letter words in each row.

# **SCRxBBLE CROSSWORDS**

### **GAME #1**

E, A, B,E, K, H,	A. E. Y.	E.A.R.S. A. R. D.	N. U. U.M.	R. U. G.U.	O,I,N,S, A, R, S,
W,	R,	F.	0,		P,
E,	A, X, N, E,	F, O, R,	P, E, R,	G,	I,
U,N, A,G,	V.	I,	E,	<b>A</b> ,	G, E, E,
S,	E,	R,	N,	E, U,	<b>A</b> ,
	E,	S.		W,	E,
A,	M,	K,	0, <b>A</b> ,	A,	R.
U,S,	W, R,T, E,	T, O, S,	U,	A,E,	R,
S,	R,	P,	<b>T</b> ,	Y,	H,A,K,E,
Z,		D,	D,		B,
I.	R,N,	0,	<b>A</b> ,	F, O,	U,
S. Y.	<b>T</b> ,	P,E, S,	U,N, I,T,	A,	O, N, A,
8,	E,	N,	F.	Y,	Z,

#### HOW TO PLAY SCRxBBLE CROSSWORDS

Grab a set of 26 unique A-Z letter tiles.

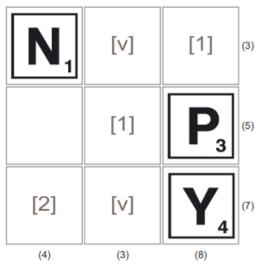
The objective is to find where 24 of your A-Z letters will fit.

Place a letter into each box such that two words are formed at the junction

Look at this example ...

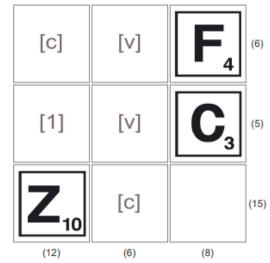
		GAME #3	3					GAME #3			
ETS U T	E UN AG B	NARY R G E	D O RUK K	SEL	P	T J <sub>8</sub>	E B <sub>3</sub>	NARY U	<b>C</b> <sub>3</sub>	F <sub>4</sub>	PAS S,
O PIOTS E	□OB A C	EELS O B E	A LOUNS R	R SP_ND C K	Y E DART	1 N S	L,	R <sub>1</sub>	I <sub>1</sub> S	SE,	Y W <sub>4</sub>
E A O	□IE O X	O O A ER S	H TRUST P E	□ILNS H A N	A ORY E L	G <sub>2</sub>	V <sub>4</sub>	<b>P</b> <sub>3</sub>	Y <sub>4</sub>	HK <sub>5</sub>	X <sub>s</sub>
J ST LE G	OUC Y	FU_E P	ESTS A G	P R ME NS U	ADS I M	<b>O</b> <sub>1</sub>	H <sub>4</sub>	M <sub>3</sub> <sup>I</sup>	ESTS Z <sub>10</sub>	P U	<b>D</b> <sub>2</sub>

# SCRxBBLE SUDOKU/KAKURO



Challenge #1. Place these letters ...

A, G, I, L, N, O, P, R, Y,



Challenge #2. Place these letters ...

A, C, E, F, H, O, R, S, Z,

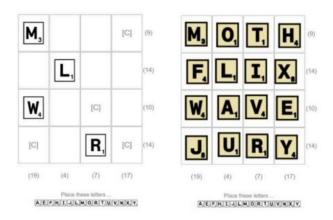
#### HOW TO PLAY SCRxBBLE SUDOKU/KAKURO

You will actually only need to organize 26 single A-Z tiles.
For each challenge, gather the required letters.
Place these letters into the grid to decode hidden words.
Each row of the grid contains a hidden word (left to right).
At the end of each row is the total value of the
Scrabble® tiles in that row.
At the bottom of each column is the total value
of the tiles in that column.
Place and rearrange Scrabble® tiles as needed until solved.

#### INNER GRID CLUES

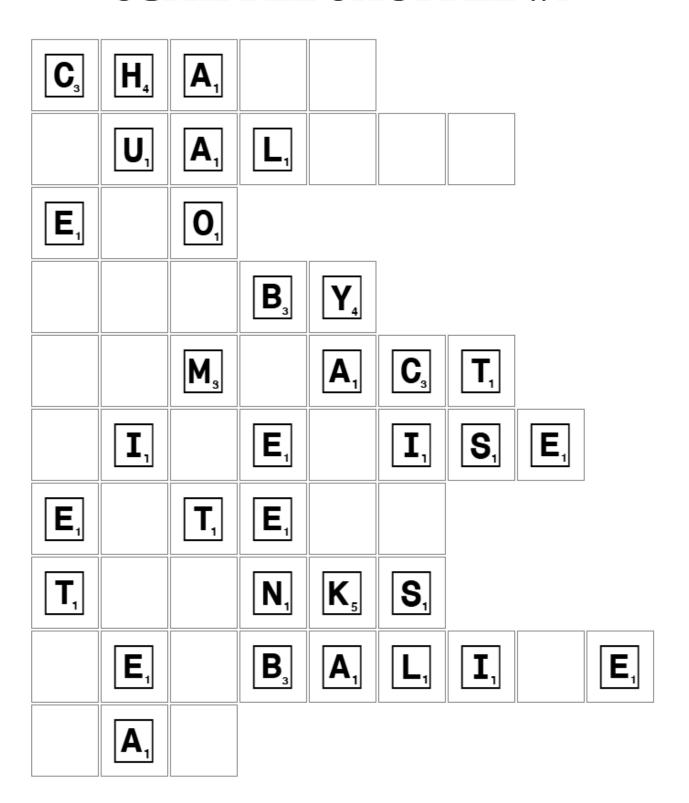
 $\mbox{[v]}$  a vowel  $\mbox{[ [e]}$  a consonant  $\mbox{[ [#]}$  a letter with the specified value, for example,  $\mbox{[3]}$  can only be B, C, P or M.  $\mbox{[v]}$  can only be A, E, I, O, U.

#### Example



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# **SCRxBBLE SHUFFLE #1**



### SCRxBBLE SHUFFLE GOAL

Examine one of the grids. Each word in the grid has one or more letters missing. Use exactly 26 A to Z tiles to cover the matching letters and blanks to complete all the words. You will most likely need to shuffle the tiles around to decode the correct solution.



## **SCRxBBLE PYRAMID 2**



 $A_1 R_1 A_1 P_3$  (5: VC)

 $\begin{bmatrix}
\mathbf{E}_1 \\
\mathbf{E}_1
\end{bmatrix}
\begin{bmatrix}
\mathbf{L}_1 \\
\mathbf{E}_1
\end{bmatrix}
\begin{bmatrix}
\mathbf{Y}_4 \\
\mathbf{E}_1
\end{bmatrix}
\begin{bmatrix}
\mathbf{R}_1 \\
\mathbf{E}_1
\end{bmatrix}
\begin{bmatrix}
\mathbf{L}_1 \\
\mathbf{E}_1
\end{bmatrix}$ (8: every)

Place these Scrabble tiles over each bigram to decode the hidden words:

 $\begin{bmatrix} \mathbf{A}_1 & \mathbf{A}_1 & \mathbf{B}_3 & \mathbf{C}_3 & \mathbf{D}_2 & \mathbf{E}_1 & \mathbf{E}_1 & \mathbf{E}_1 \end{bmatrix}$ 

 $H_{\scriptscriptstyle 4}$   $I_{\scriptscriptstyle 1}$   $K_{\scriptscriptstyle 5}$   $N_{\scriptscriptstyle 1}$   $S_{\scriptscriptstyle 1}$   $S_{\scriptscriptstyle 1}$   $U_{\scriptscriptstyle 1}$ 

#### SCRxBBLE PYRAMIDS GOAL

Five words have been hidden across five rows.

The first row has a one-letter word. The second row has a two-letter word.

The third row has a three-letter word. The fourth row has a four-letter word. The fifth row has a five-letter word.

#### INSTRUCTIONS

Select one of the game pages. Grab the indicated set of Scrabble® tiles.

#### GAME PLAY

Each pair of bigrams (two-letter fragments) is your clue to one letter of each hidden word.

The combination of the bigram plus one of the letters must form a three-letter word.

The letter can be at the start or end of the bigram.

For example: YE plus A gives AYE, the first letter of APRIL.



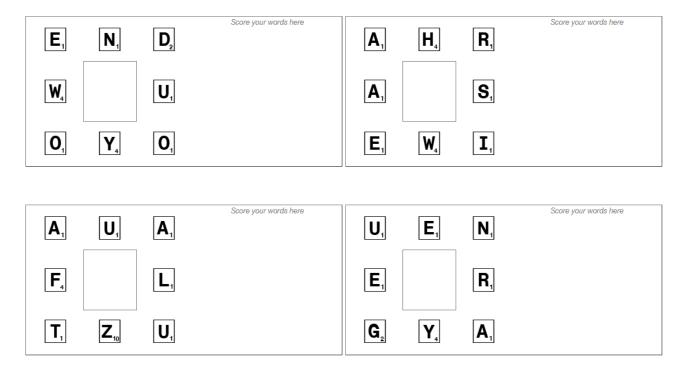
Place your Scrabble tile over the bigram.

Continue to add letters until you have decoded the mystery words one by one.

The clue at the end of each row shows the total value of all the letters in the hidden word and a pattern with indications of (V)owel and (C)onsonant.

More than one solution is possible.

### SCRxBBLE WORD WEAVER



#### SCRxBBLE WORD WEAVER GOAL

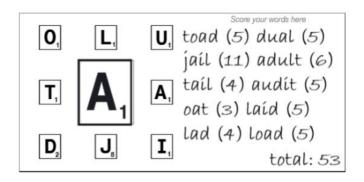
Make as many words as you can from each grid of letters.

#### SET UP

Grab a random Scrabble® tile and place it in the center of any box.

### **GAME PLAY**

Using your letter, combine it with one or more letters.
Write down and score each word made.



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